

TOXIC WASTE SEWER BASE

Here is Step by Step to make a cool and easy base for gaming, representing a toxic waste sewer.



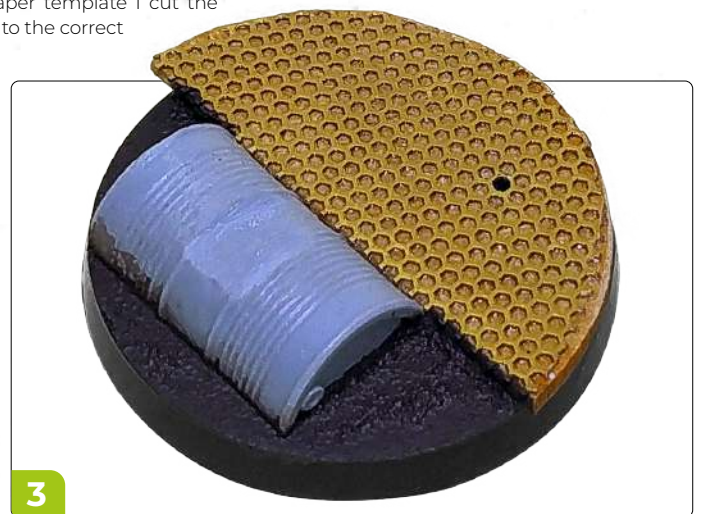
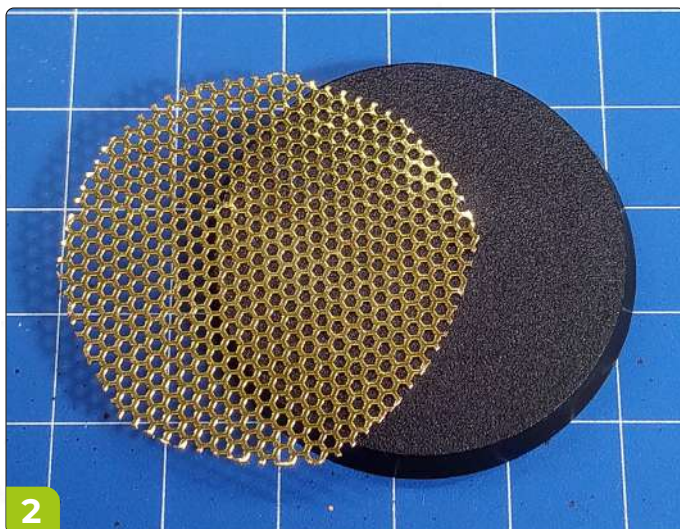
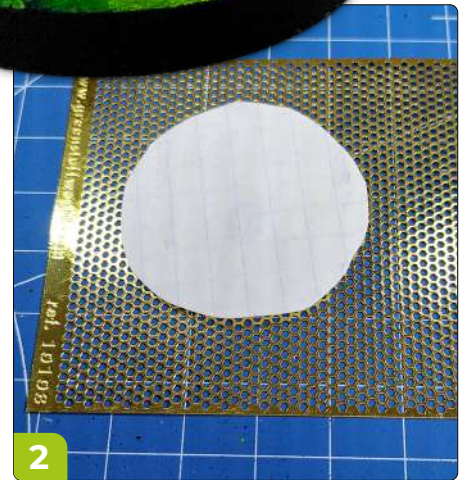
ASSEMBLY:



1. We will use a 40 mm round base and a hexagonal photo-etched plates.



2. Using a 40 mm paper template I cut the photo-etched plate to the correct shape.



3. Put half of the 40 mm photo-etched circle, half of a resin barrel and some fine sand around the barrel to simulate the toxic slime.

PAINTING:



4. Priming all the base with Choco Brown.



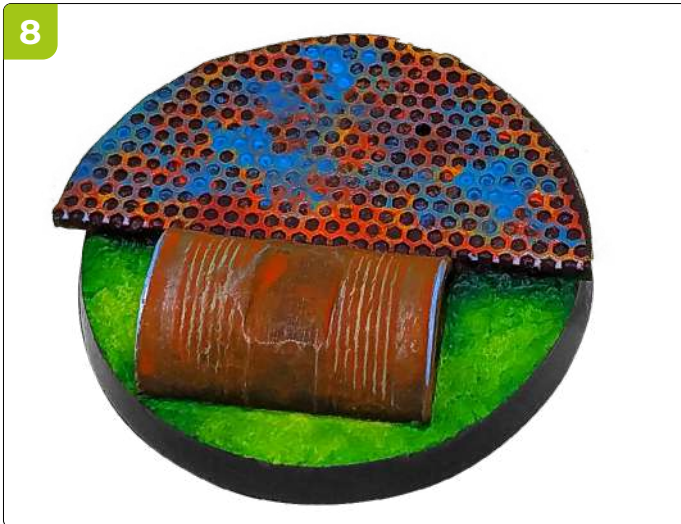
5. Basecoats: drybrushing the barrel with Gunmetal Grey, Hunter Green to the slime and Ember Orange to the grillage.



6. First highlight: dense wash to the barrel with Orange Rust liquid pigment, Flubber Green to the slime and a 50% mix of Ember Orange and Go Mango to the grillage.



7. Second highlight: light drybrushing again to the barrel with Gunmetal Grey, Cyber Yellow to the slime and a 20/80% mix of Ember Orange and Go Mango to the grillage.



8. Add some stains of Turquoise Oxide liquid pigment to the grillage and some shadows with Forest Green to the slime.



9. Finally I applied some maximum shadows both the barrel and grillage using some glazes with pure black highly diluted.

10. The final touch is to add the inevitable skull ;)



Hope you like it! ;)



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