

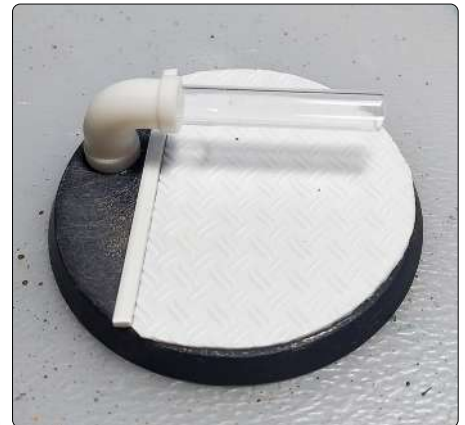
RUSTY INDUSTRIAL BASE

Here is a step by step to show how to built a cool futuristic industrial base for gaming and painting it with lot of rust and oxide effects.



MONTAJE:

1. We will use a 40 mm round base and a several @greenstuffworld elements: Acrylic Clear Tubes (5 mm), Double Diamond Textured Plasticard Sheet, Plasticard Pipe Elbows (6mm) and a Plasticard Profile (from the Variety Pack). With all these elements we can easily create a nice industrial base.



PINTURA:



2. Matt Black priming and Gunmetal Grey basecoat

3. Two generous coats of Zombie Dip Dipping Ink.

4. Now a coat of Sanguinem Red Inktensity Ink on the metal parts and a basecoat of Hellfire Red on the left side of the base.



5. Add some spots of Phoenix Orange Inkensity Ink on the metals and cover the red area with Ultramar Blue by stippling.



6. Now I use the Red Oxide Rust Texture to create some physical texture and add the main oxide tone.



7. With the Orange Rust Liquid Pigment I add more orange tones to the texturized area and create stains in other parts of the base.



8. And with the Turquoise Oxide Liquid Pigment do the same effects on the pipe. Also we can homogenize a bit the base applying a soft Gunmetal Grey drybrush to the whole piece.



Hope you like it! ;)